

October 6th 2021

Dear sir/ma'am,

Santa's Castle Fort Benning would like to invite you to take part in our annual Golf Scramble.

Venue: Fort Benning Golf Club

Date: Friday 22nd October 2021

Shotgun start: 1pm (lunch will be provided by Roz's from 11am)

Costs: \$65 per person (18 holes inclusive golf cart)

or \$400 per team of four *including* a tee sign of your regimental logo (please send a digital copy of this)

Registration: see below

Thank you for helping us help the military families on Fort Benning!

Kind regards,

Cathy vd Valk

On behalf of Dawn Cox, president Santa's Castle

Santa's Castle is a non-profit organization under the Internal revenue Code, section 501 (c)(3): 58-1939898. All contributions are tax deductible to the extent allowed by law.



Friendly reminder: The Santa's Castle applications are open and ready to be received (NLT Nov 2nd 2021). Please go to our Facebook page, website, or fill in the application using the following link:

<https://www.santascastlebenning.org/2018-fact-sheet>



Team Registration October 22, 2021

Registration: from 11:00AM

Shot-gun Start: 1:00PM

Team Registration



Individual Registration _____ x \$65 \$ _____

Team of 4 Soldiers (inclusive tee sign) _____ x \$400 \$ _____

Mulligans: 2 for \$10 _____ x \$10 \$ _____

Opportunity Tickets**: \$5 each OR 5 for \$20 _____ x \$5 \$ _____

**Bring a toy donation and receive an additional ticket _____ x \$20 \$ _____

Total Due: (Deadline October 19th) \$ _____

____ Check Enclosed Payable to Santa's Castle or ____ PayPal through www.santascastlebenning.org

Players: (rosters are due before tee-off)

Player 1: _____

Player 2: _____

Player 3: _____

Player 4: _____

Please return this form by email to fortbenningsantascastle@gmail.com

or by mail to the address below:

Santa's Castle

Attn. Golf Scramble

PO Box 51951

Fort Benning GA 31995

Please note: In case of unexpected inclement weather conditions, there will be no make-up rain date or refund. Check our Facebook page on the day of the event.